Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Class: \_\_\_\_\_\_\_\_\_\_

* Teacher plays versus student on large board to model rules and scoring
* Students will take turns choosing a number and using different colored pencils to circle the factors of that number
* Each circled factor counts as the corresponding number of points
* If a factor is already circled, the points can no longer be taken
* If a student neglects a factor, their partner may steal that factor on their next turn as long as they can state the factor pair it belongs to
* The game is over when there are no more factors left to circle
* Partners will add up their points and student with the highest amount of points wins
* Students play The Factor Game versus partner via factor board worksheets



