

- 1. Each player rolls the 2 dice and selects an available box in the table by creating an ordered pair with the two numbers rolled.
 - 2. Each player places a counter on his selected box.
 - 3. Each player finds the Greatest Common Factor for the numbers in his box.
 - 4. The player with the larger Greatest Common Factor keeps his colored counter in that box. The other player removes his counter.
 - 5. If the Greatest Common Factors are equal, both players remove their counters.
 - 6. If no boxes are available on the game board after a player rolls, then he rolls again until he is able to select one.
 - 7. The game continues until one player gets four boxes in a row, vertically, horizontally, or diagonally.

6	8,40	28,44	50,75	9,30	35,100	45,63
5	20,50	21,45	16,64	18,42	30,42	3,39
4	15,35	6,30	12 , 64	20,36	4,30	16,48
3	6,27	9,24	18,30	24,32	8,60	15,27
2	8,20	7,42	16,40	14,21	12 , 40	10,75
1	8,12	5,15	6,15	12,21	4,18	10,40
	1	2	3	4	5	6